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Aardvark Anteater Acoustics Announces Release Date for New Horror Game, All Hallows

Experience the Opening Scene of the Critically-Acclaimed Horror Title Today on March 17, 2026

TALLINN, ESTONIA — March 17, 2026 — AAA Games, an independent video game studio specialising in atmospheric horror, today announced that its highly anticipated title, All Hallows, will be released on May 19, 2026. The game's opening scene, Hallows Cemetery, will offer players an immersive and chilling experience, setting the stage for a new era of survival horror.

The game, which has been in development for three years, has already garnered significant attention for its stunning graphics and psychological gameplay. All Hallows promises to deliver a deeply unsettling narrative, focusing on environmental storytelling and player choice to create a unique and terrifying experience. The development team has worked tirelessly to build a world that is both beautiful and horrifying, with a sound design that will haunt players long after they've stopped playing.

"We wanted to create a game that truly chills you to the bone," said Martin Coombe, Creative Director at AAA Games. "The opening scene, Hallows Cemetery, is just the beginning. We've poured our hearts and souls into this project, and we can't wait for players to finally experience the terror we've created."

About AAA Games

AAA Games is an Estonia-based independent studio dedicated to crafting unforgettable interactive horror experiences. Founded in 2023, the studio is committed to pushing the boundaries of the horror genre through innovative gameplay and compelling storytelling. Their mission is to create games that challenge and terrify players, leaving a lasting impression. For more information, visit www.aaagamescompany.com.